The Present and Future of LLMs in Software Security







Brave New World That has such chatbots in it

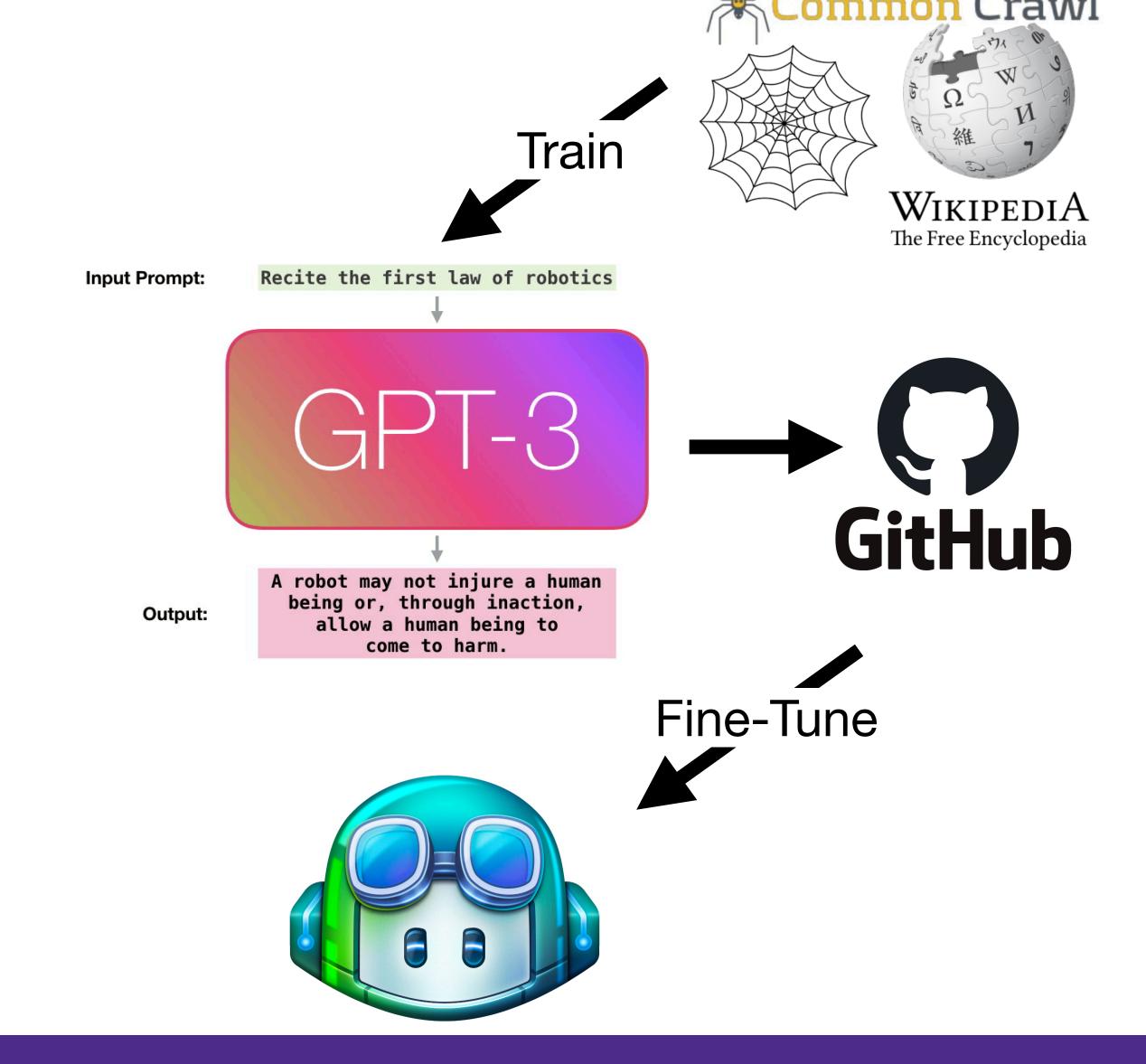
- Large language models (LLMs) like ChatGPT have exploded in popularity
- Many of these have been trained on **code** huge amounts of it (i.e., *all of GitHub*)
- In this talk I'll try to answer:
 - What do these models mean for software security?
 - What can they do today?
 - What might they do soon?



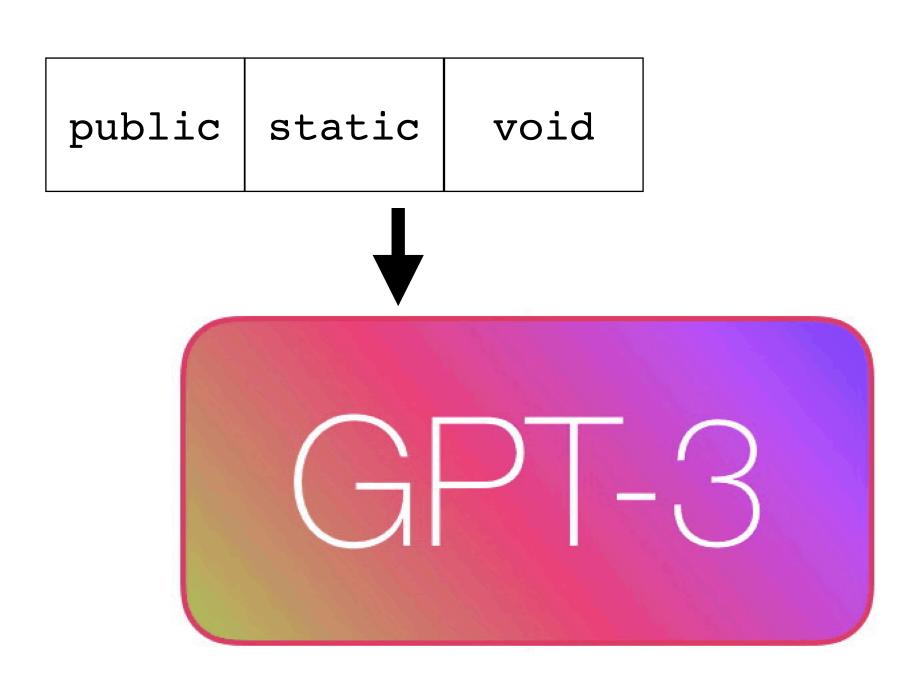


Background: How Do Code LLMs Work?

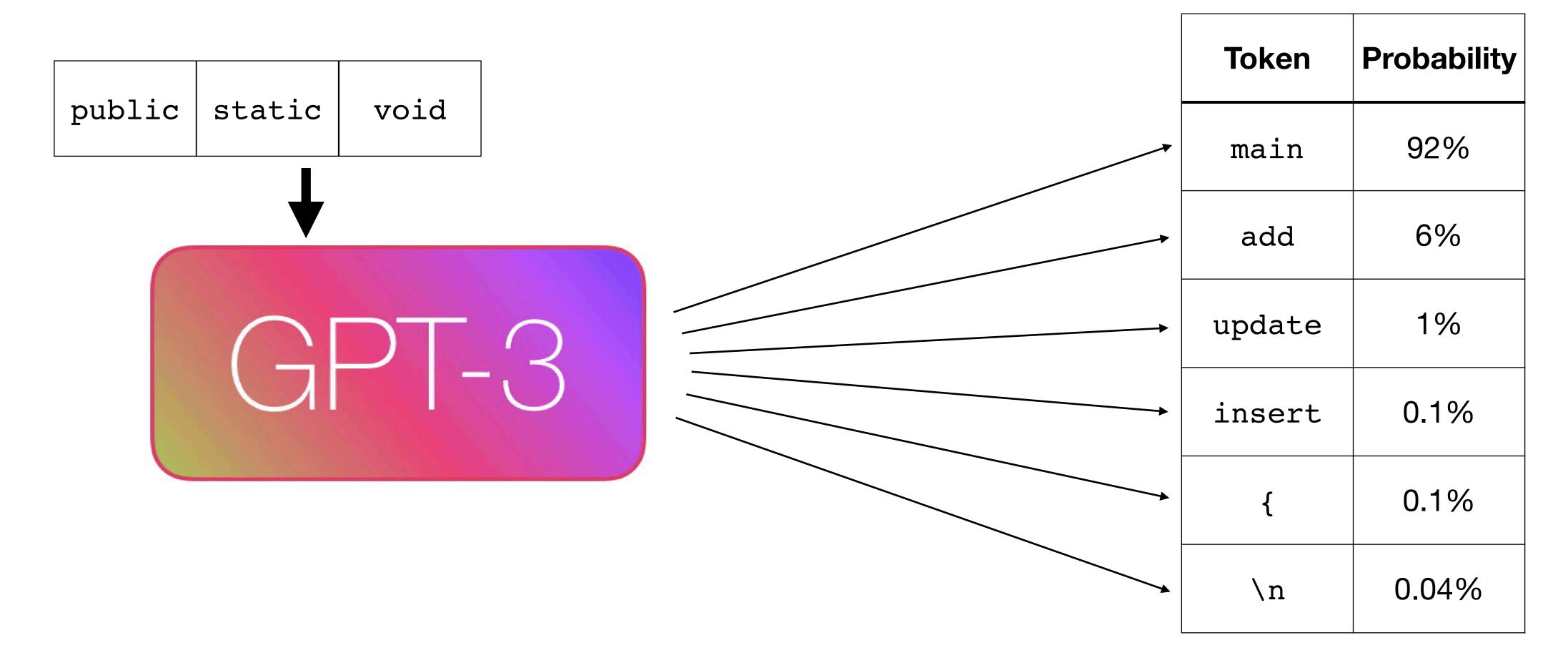
- Objective: predict token i given tokens {1, ..., i-1}
- Model: Transformer (decoder-only)
- GPT-3 training data: WebText, Wikipedia, CommonCrawl, etc.
- Codex: Fine-tuned on approximately all of GitHub public repositories
- Copilot: commercial version of Codex



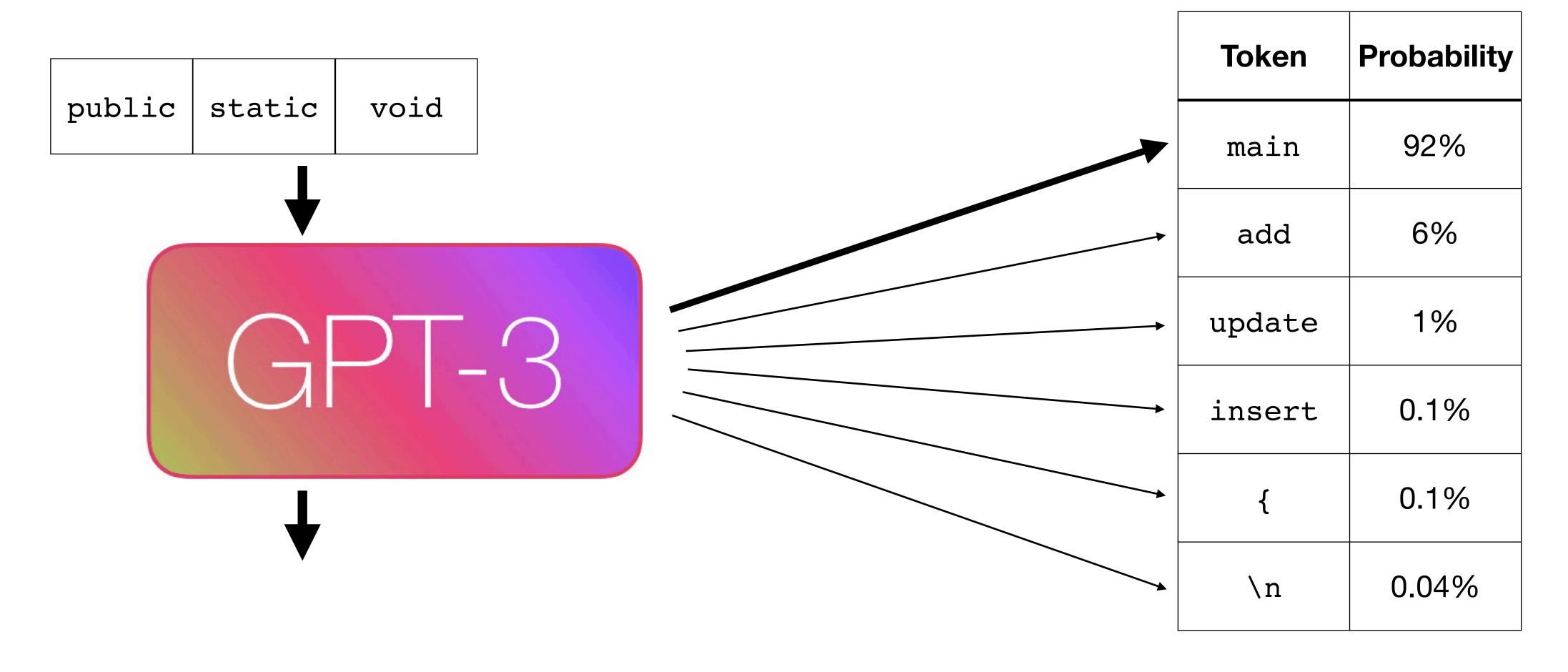




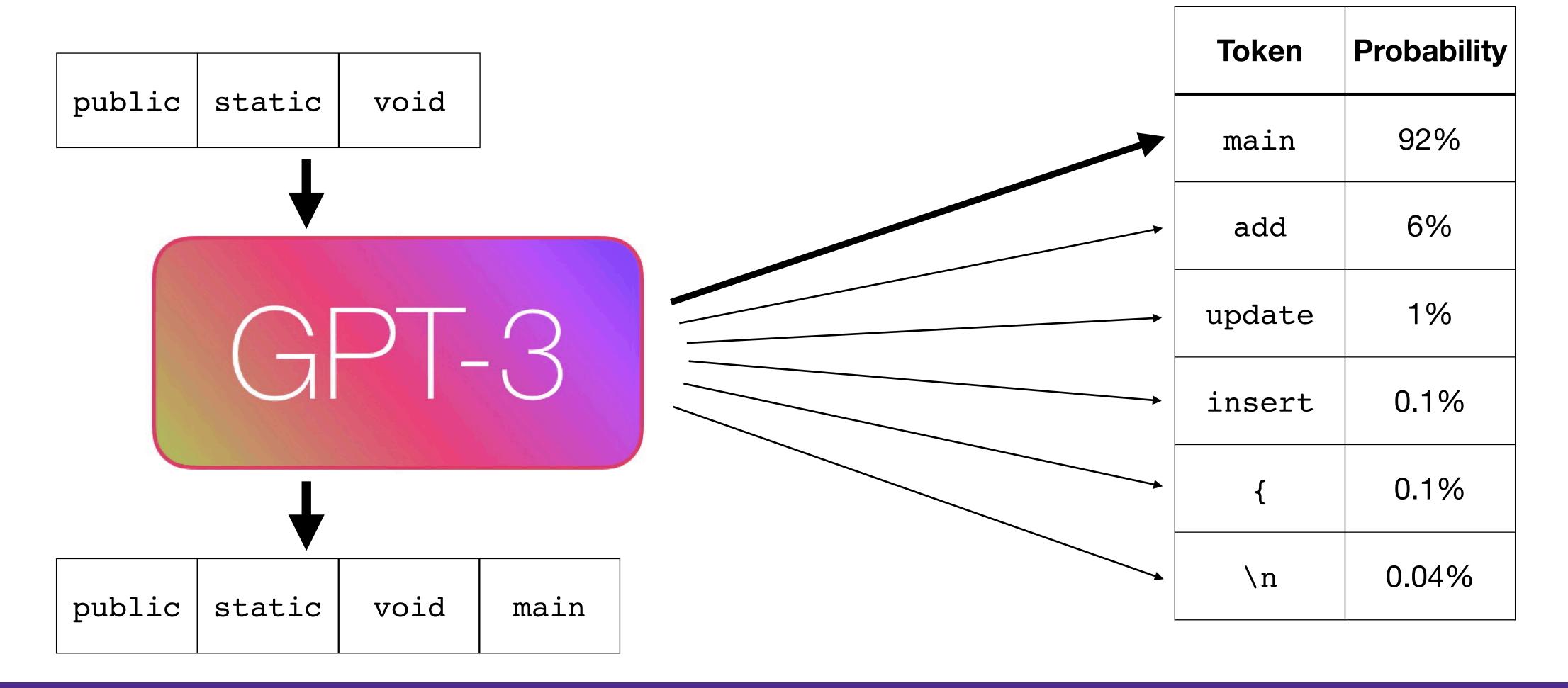




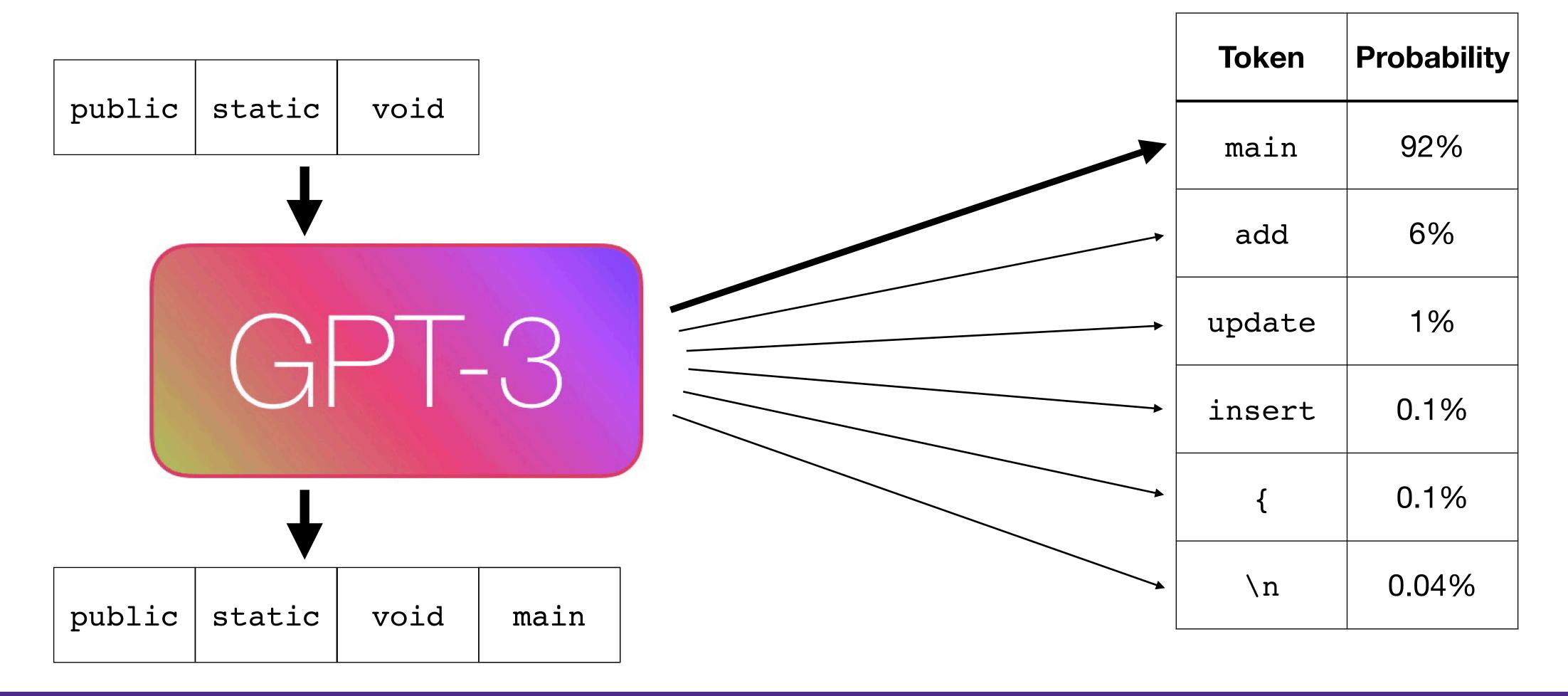




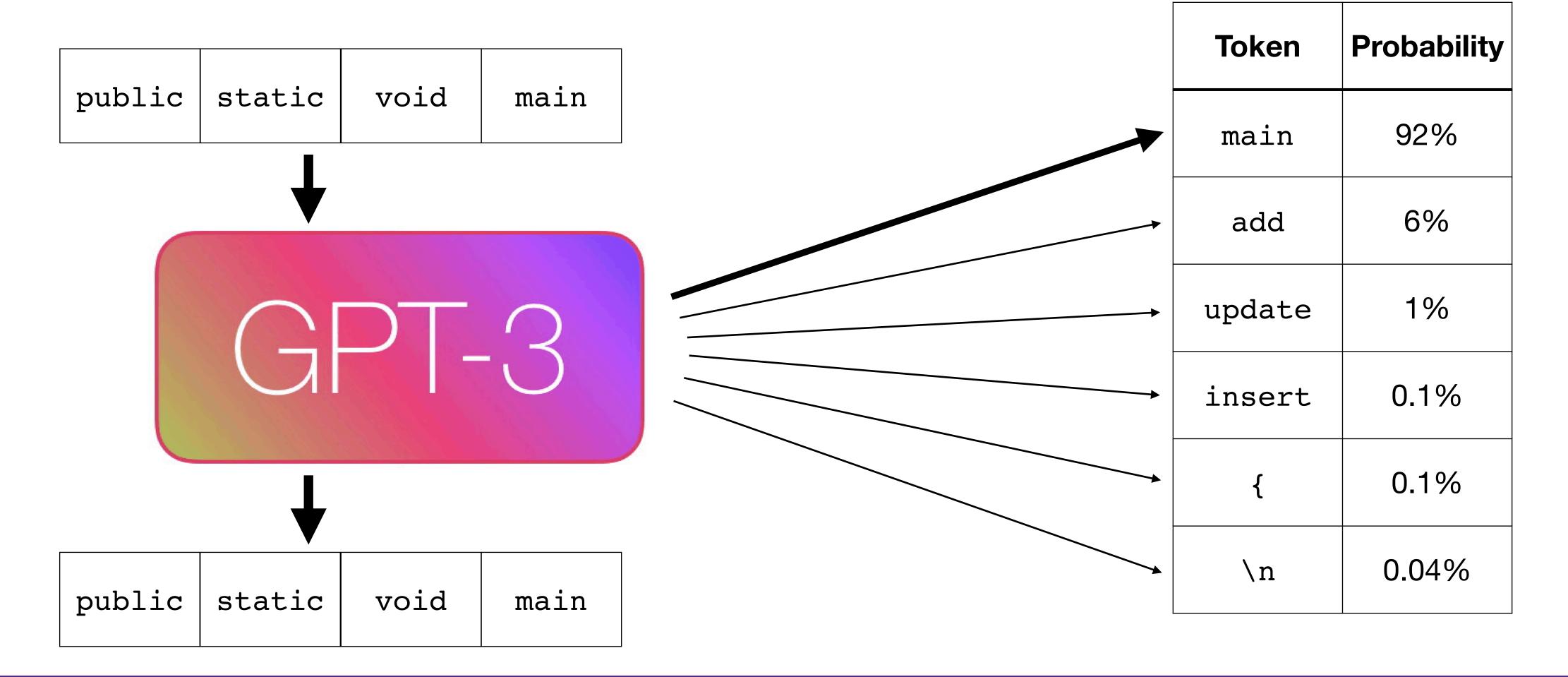




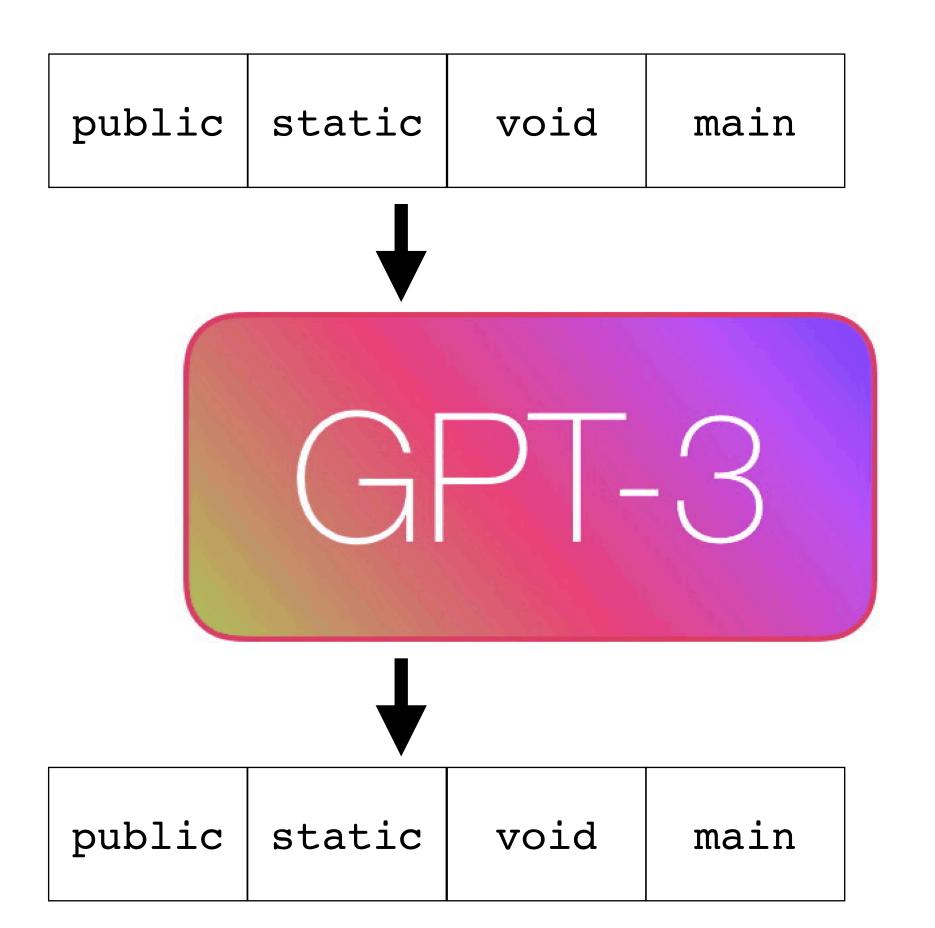




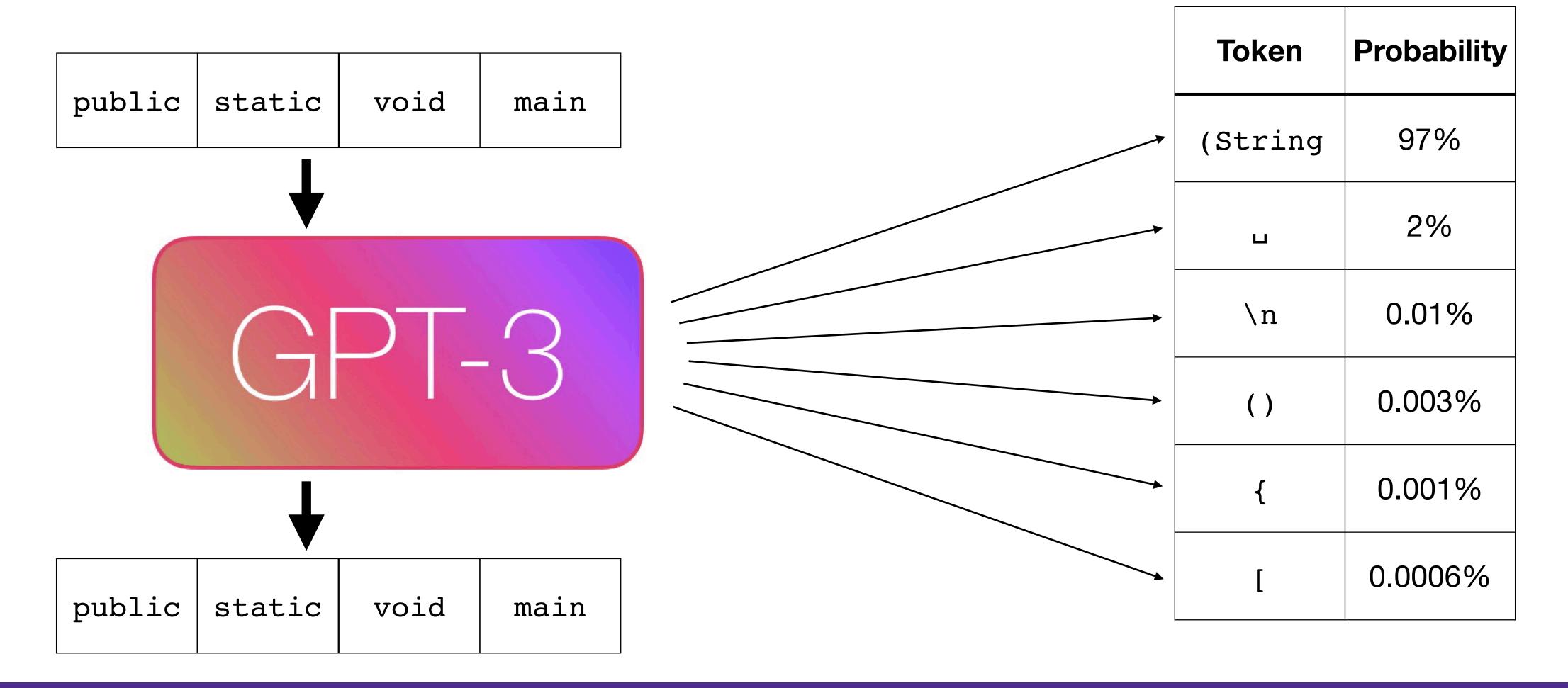








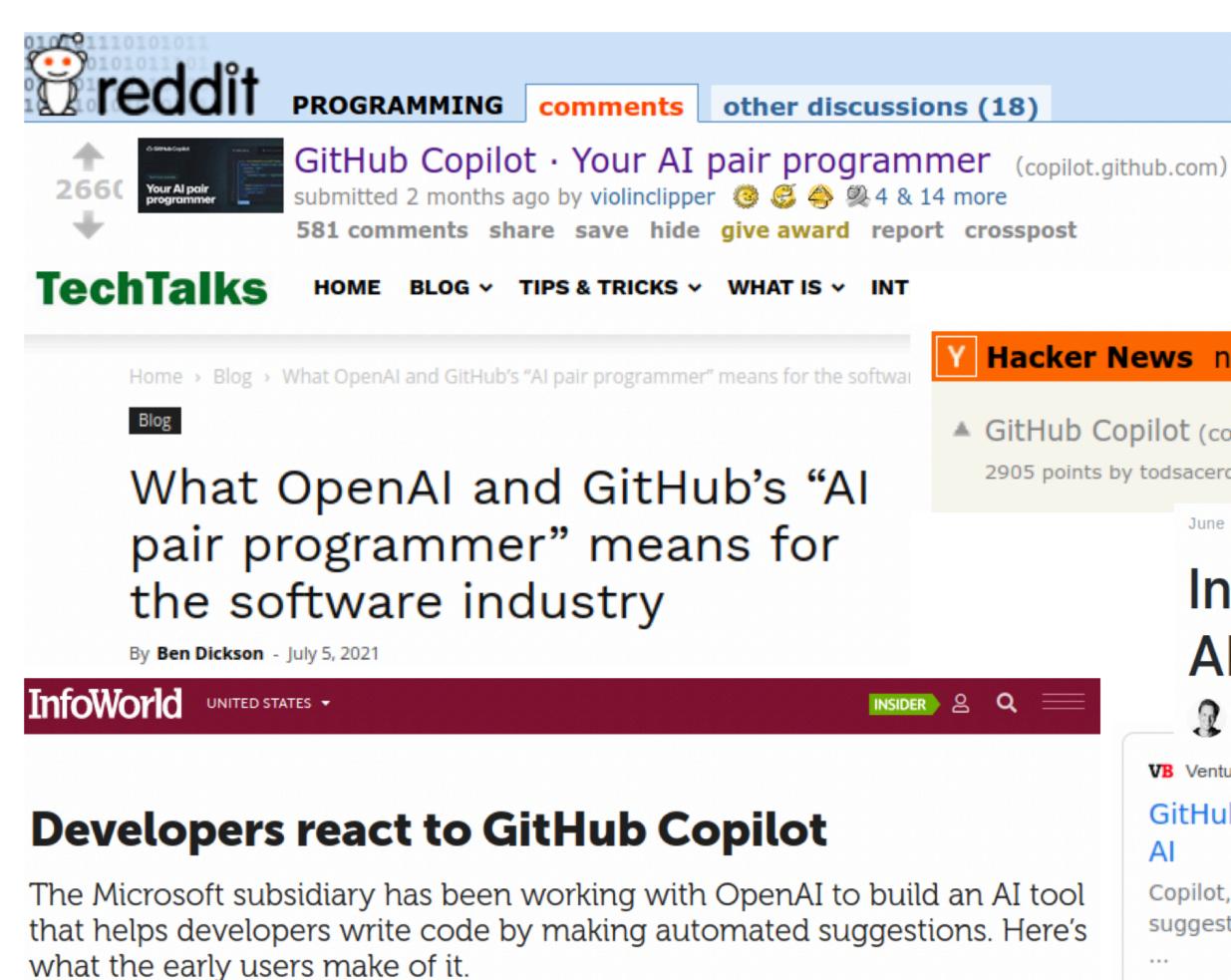






Github Copilot





The Verge

GitHub and OpenAl launch an Al Copilot tool that generates its own code

GitHub and OpenAI have launched a technical preview of a new AI tool called Copilot, which lives inside the Visual Studio Code editor and ...

Jun 29, 2021



Hacker News new | threads | past | comments | ask | show | jobs | submit

GitHub Copilot (copilot.github.com)

2905 points by todsacerdoti 75 days ago | hide | past | favorite | 1272 comments

June 29, 2021 — Open Source, Product

Introducing GitHub Copilot: your Al pair programmer



VB VentureBeat

GitHub launches Copilot to power pair programming... ΑI

Copilot, as the new GitHub tool is called, uses contextual cues to suggest new code, with users able to flip through alternatives if they



Jun 29, 2021



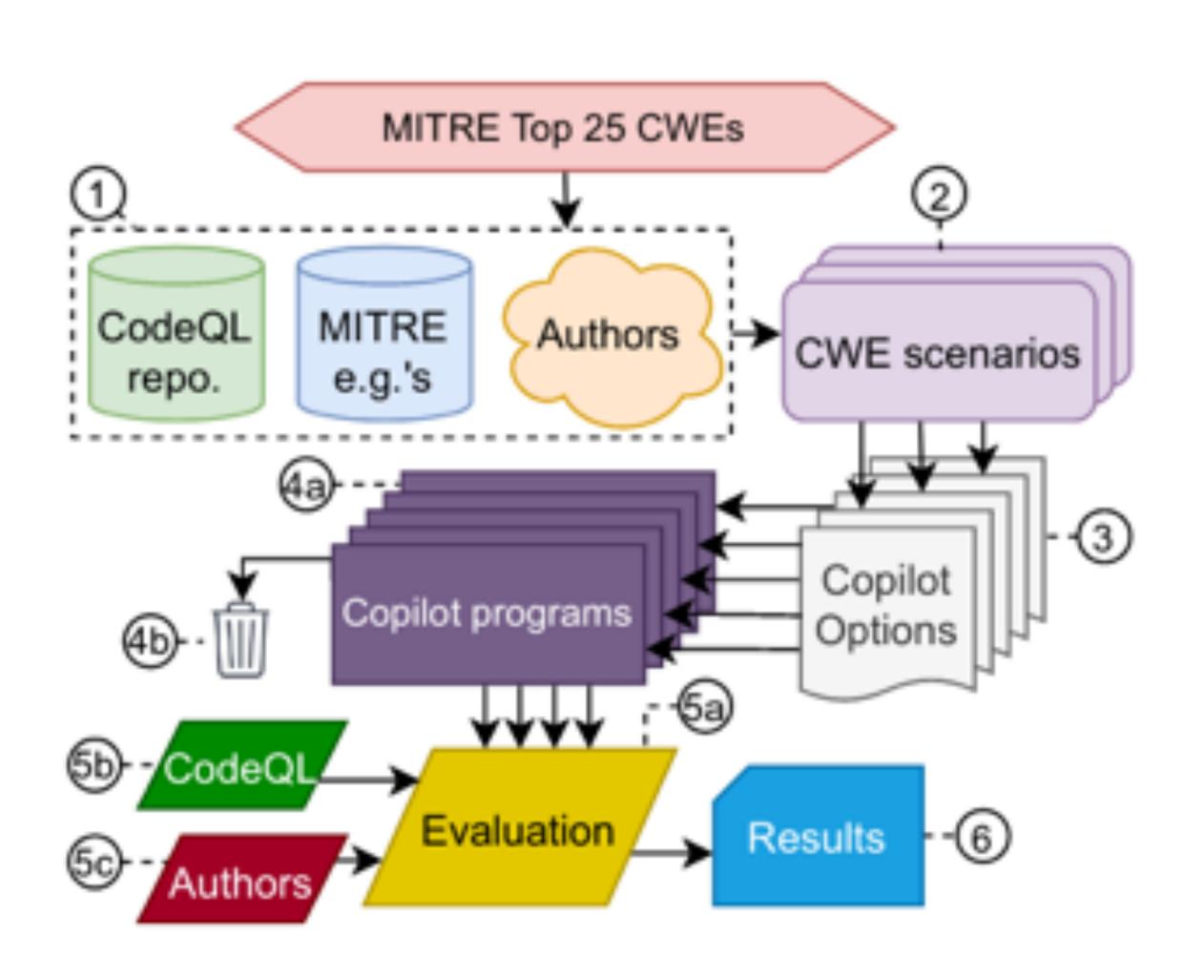
Copilot Writes Vulnerable Code

```
File Edit Selection View Go Run Terminal Help
      example_copilot.py
       other > @ example_copilot.py > ...
             from flask import Flask, request, redirect
                                                                     SQL Injection
             import MySQLdb
             app = Flask( name )
             @app.route('/login', methods=['POST'])
             def login():
               user = request.form['username']
               passwd = request.form['password']
        10
               #check if username and password combo exists in the database
        11
               db = MySQLdb.connect(host="localhost", user="root", passwd="", db==test")
        12
留
               cursor = db.cursor()
        13
                Next (Alt+]) Previous (Alt+[) Accept (Tab) Open Copilot (Ctrl+Enter)
               sql = "SELECT * FROM users WHERE username='%s' AlD password='%s'" % (user, passwd)
```



Measuring Copilot Vulnerabilities

- Created scenarios (code snippets to complete) for MITRE CWE Top 25
- Ask Copilot for 25 completions for each
- How to evaluate vulnerability? CodeQL
 - Extensible query language, built-in queries for many CWEs
 - Free for academic use
 - Static analysis tool owned by GitHub; seems fair to use it to test Copilot:)





CWE Top 25 Results



- Examined 18 different vulnerability classes (CWEs) and 54 scenarios, used
 Copilot to generate 1,084 total valid programs
 - 42% of generated programs were vulnerable
- Notable findings
 - Higher vulnerability rates for C (51%) than Python (38%)
 - Common problems: sequence/attention errors (UAF), pointers & array lengths, bad hashing algorithms
 - Best at avoiding web flaws: auth, XSS, permissions, etc.



Vuln Repair: Fixing CVE-2023-40296

CVE-2023-40296 **PUBLISHED** View JSON Not in training data! Important CVE JSON 5 Information **Assigner:** MITRE Corporation Published: 2023-08-14 Updated: 2023-08-14 async-sockets-cpp through 0.3.1 has a stack-based buffer overflow in ReceiveFrom and Receive in udpsocket.hpp when processing malformed UDP packets.



The Vulnerability A classic off-by-one

If recv() returns
BUFFER_SIZE bytes, a NULL
is written one byte past the
end of tempBuffer

```
static void Receive(UDPSocket* udpSocket)
    char tempBuffer[BUFFER_SIZE];
    ssize_t messageLength;
    while ((messageLength = recv(udpSocket->sock, tempBuffer, BUFFER_SIZE, 0)) != -1)
        tempBuffer[messageLength] = '\0';
        if (udpSocket->onMessageReceived)
            udpSocket->onMessageReceived(std::string(tempBuffer, messageLength), \
                ipToString(udpSocket->address), ntohs(udpSocket->address.sin_port));
        if (udpSocket->onRawMessageReceived)
            udpSocket->onRawMessageReceived(tempBuffer, messageLength,
                ipToString(udpSocket->address), ntohs(udpSocket->address.sin port));
```



Asking ChatGPT4

Full transcript: https://chat.openai.com/share/c382940f-14e9-4fdd-97df-52ee4429854e

```
★ GPT-4 (i)
                                                                                            Identify the vulnerability in the following file:
. . .
#pragma once
#include "basesocket.hpp"
#include <string.h>
#include <thread>
template <uint16_t BUFFER_SIZE = AS_DEFAULT_BUFFER_SIZE>
class UDPSocket: public BaseSocket
public:
 std::function<void(std::string, std::string, std::uint16_t)> onMessageReceived;
 std::function<void(const char*, ssize_t, std::string, std::uint16_t)>
onRawMessageReceived;
```

[....]



ChatGPT4: Vulnerability Discovery



The code implements a UDP socket class in C++ and appears to be dealing with low-level network communication. While I can't run the code to test it, I can identify a few areas of concern that could lead to vulnerabilities or issues:



1. Buffer Overflow Vulnerability: The most glaring issue is in the `Receive` and `ReceiveFrom` methods, where the code uses a statically-sized buffer `tempBuffer` of size `BUFFER_SIZE` to receive incoming messages. After reading `messageLength` bytes into `tempBuffer`, it null-terminates the buffer with `tempBuffer[messageLength] = '\0'; `. If `messageLength` happens to be equal to `BUFFER_SIZE`, this would write past the end of the array, causing undefined behavior and posing a security risk.



ChatGPT4 Repair



Please fix the buffer overflow vulnerability and show me just the new code for Receive and ReceiveFrom



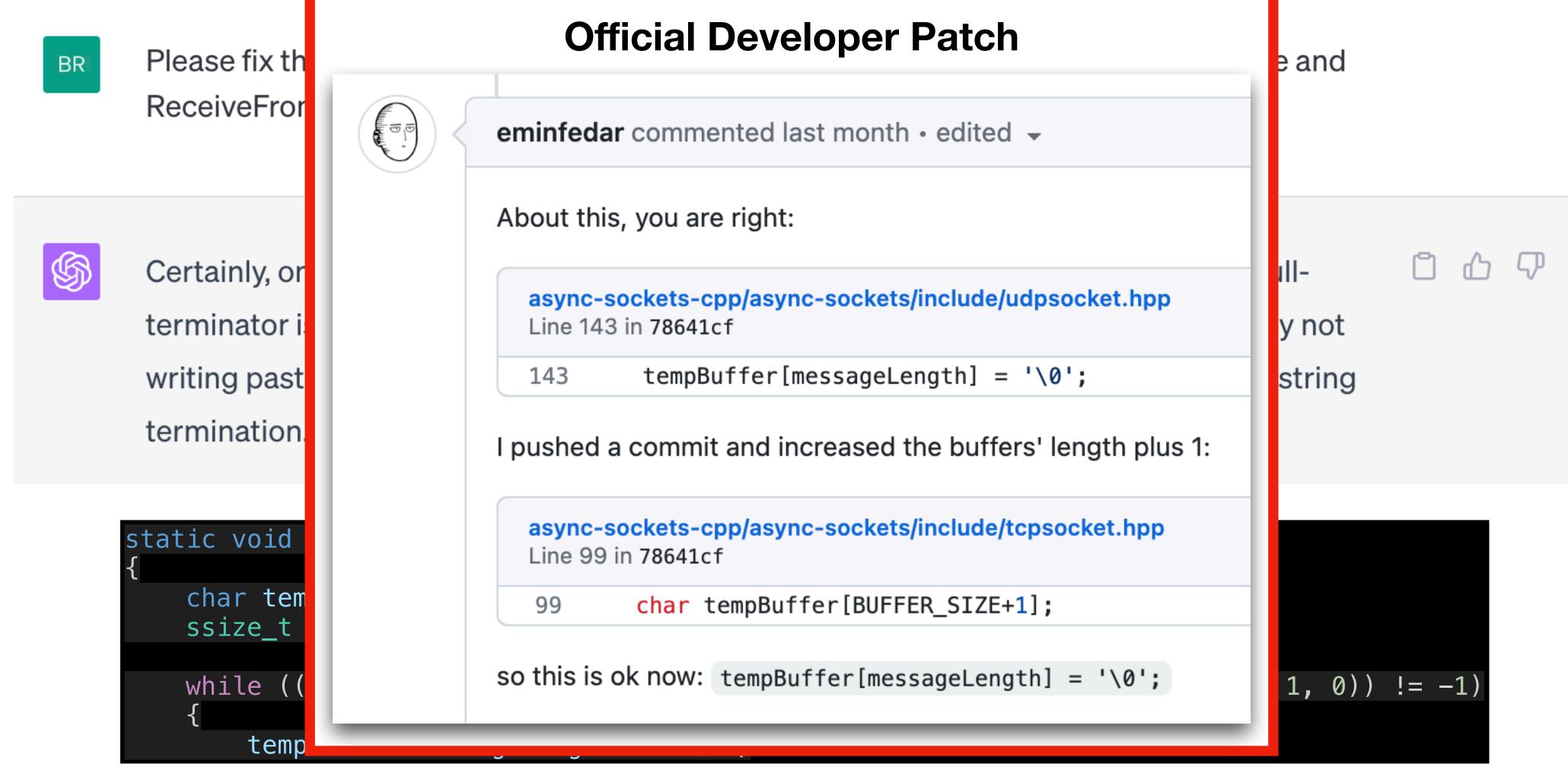
Certainly, one way to mitigate the buffer overflow vulnerability is to ensure that the null-terminator is only written within the bounds of `tempBuffer`. This can be achieved by not writing past `BUFFER_SIZE - 1` for the data and setting the last element to `\0` for string termination. Here's the modified code:

```
static void Receive(UDPSocket* udpSocket)
{
    char tempBuffer[BUFFER_SIZE];
    ssize_t messageLength;

    while ((messageLength = recv(udpSocket->sock, tempBuffer, BUFFER_SIZE - 1, 0)) != -1)
    {
        tempBuffer[messageLength] = '\0';
```



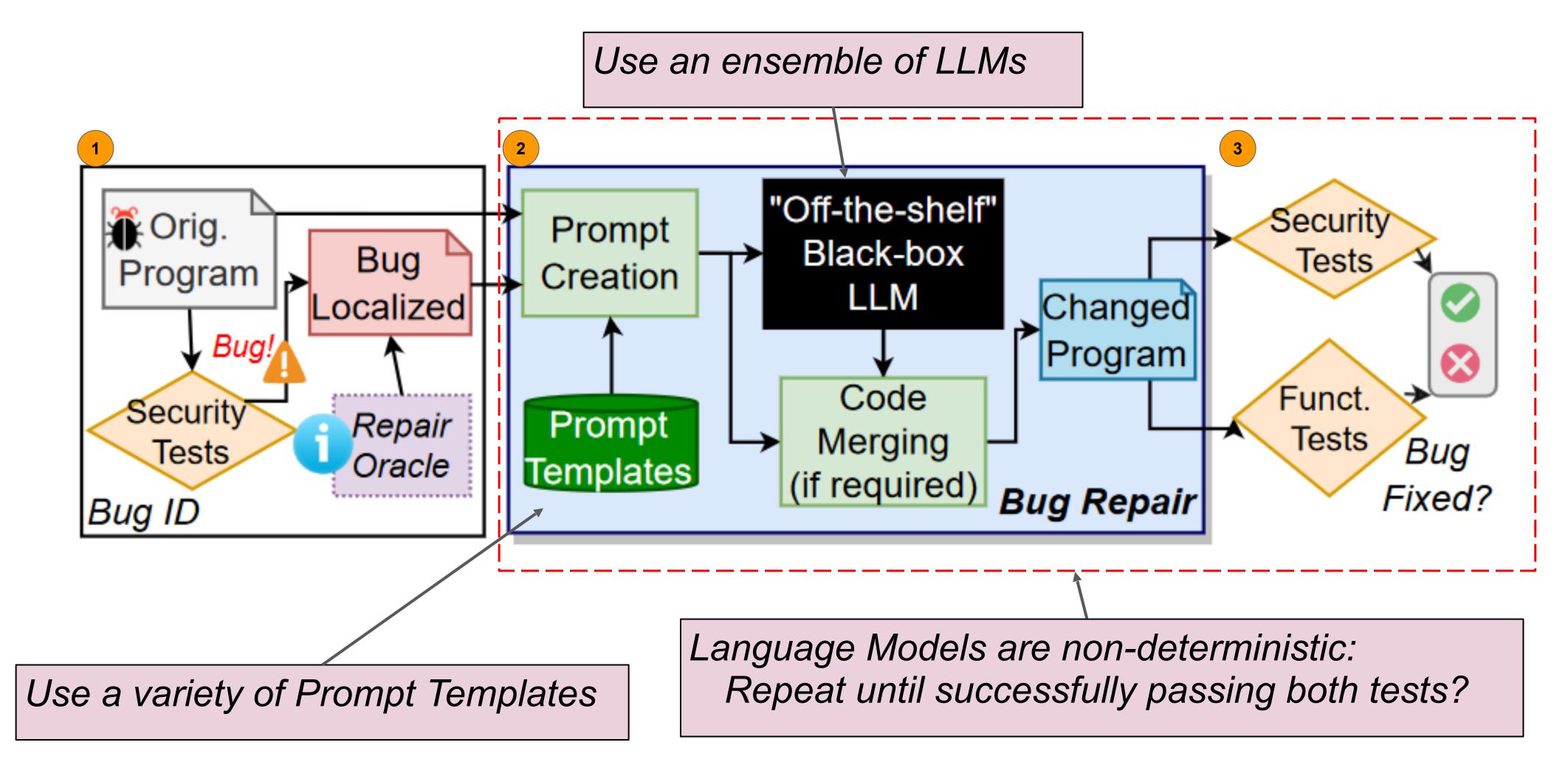
ChatGPT4 Repair





Systematic Study: A Repair Framework

From "Examining Zero-Shot Vulnerability Repair with Large Language Models", Pearce et al., IEEE S&P 2023





Promising Results?

Real-world vulns from ExtractFix dataset

| | LLM | EF |
|-------------------------------------|-----|----|
| EF01: LibTIFF Out-of-bounds read | | |
| EF02a: LibTIFF Out-of-bounds write | | |
| EF02b: LibTIFF Out-of-bounds write | | |
| EF07: LibTIFF Off-by-one error | | |
| EF08: LibTIFF Shift exp. type error | | |
| EF09: LibTIFF DoS by divide by zero | | |
| EF10: LibTIFF DoS by divide by zero | | |
| EF15: LibXML2 Buffer over-read | | |
| EF17: LibXML2 Buffer underflow | | |
| EF18: LibXML2 Null pointer deref. | | |
| EF20: LibJPEG Buffer over-read | | |
| EF22: LibJPEG Buffer overflow | | |

- 12 real-world CVEs:
 - 432 Model/Prompt combinations
 - o 19,600 attempted patches,
 - o 982 repairs,
 - 8 of 12 scenarios repaired by ensemble.

■ Cushman-001: 8/12

■ Davinci-001: 7/12

■ Davinci-002: 7/12

■ J1-large: 5/12

■ GPT-CSRC (ours): 4/12

■ Polycoder: 6/12



Reality Check: Do the Patches Work? (Remember GenProg/RSRepair from program repair?)

TABLE VII

AUTHOR OPINIONS OF LLM-PROVIDED PATCHES: <u>IDENTICAL</u> OR <u>SEM</u>ANTICALLY <u>EQUIVALENT</u> TO THE DEVELOPER PATCH; <u>Reasonable</u> IF THEY APPEAR TO FIX THE BUG; OR NOT REASONABLE IF NOT.

| | Scenario | Engine | Plausibile | | | | |
|--|----------|------------------|------------|--|--|--|--|
| | | code-cushman-001 | Not R. | | | | |
| | | code-davinci-001 | Sem. Eq. | | | | |
| | EEO1 | code-davinci-002 | Not R. | | | | |
| | EF01 | j1-large | Not R. | | | | |
| | | gpt2-csrc | Not R. | | | | |
| | | polycoder | Sem. Eq. | | | | |
| | EF07 | code-cushman-001 | Sem. Eq. | | | | |
| | Ero/ | code-davinci-002 | R. | | | | |
| | | code-cushman-001 | Not R. | | | | |
| | | code-davinci-001 | Not R. | | | | |
| | EF08 | code-davinci-002 | Not R. | | | | |
| | Eruo | j1-large | Not R. | | | | |
| | | gpt2-csrc | Not R. | | | | |
| | | polycoder | Not R. | | | | |
| | | code-cushman-001 | R. | | | | |
| | | code-davinci-001 | R. | | | | |
| | EF09 | code-davinci-002 | R. | | | | |
| | EFU9 | j1-large | Not R. | | | | |
| | | gpt2-csrc | Not R. | | | | |
| | | polycoder | Not R. | | | | |
| | | | | | | | |

| Scenario | Engine | Plausible |
|--------------|------------------|-----------|
| | code-cushman-001 | R. |
| | code-davinci-001 | R. |
| EE10 | code-davinci-002 | R. |
| EF10 | j1-large | Not R. |
| | gpt2-csrc | Not R. |
| | polycoder | Not R. |
| | code-cushman-001 | Not R. |
| DD1 <i>5</i> | code-davinci-001 | Not R. |
| EF15 | code-davinci-002 | Not R. |
| | polycoder | Not R. |
| | code-cushman-001 | Not R. |
| | code-davinci-001 | Ident. |
| EF17 | code-davinci-002 | Sem. Eq. |
| | j1-large | Sem. Eq. |
| | gpt2-csrc | Not R. |
| | polycoder | Not R. |
| EF20 | code-cushman-001 | R. |
| LF2U | code-davinci-001 | Not R. |



- Manual inspection of topscoring 'fixes' reveals that many fixes 'unreasonable'
- Reduces 'success' to 6 of 12 (50%).

Davinci-001: 4/12

Davinci-002: 4/12



Demo: Reverse Engineering

Full transcript: https://chat.openai.com/share/b41bcd92-80f8-4aa4-9086-e8aede516ace

 Anecdote: I was doing my taxes with TurboTax (closed source) on OS X, but it kept crashing at a particular point



- Using ChatGPT4, I was able to:
 - Get instructions for attaching the XCode debugger and getting a backtrace
 - Feed the backtrace to GPT4 to identify the problematic code
 - Decompile functions along the way to Objective C / Swift
 - Identify and fix the problem (a missing JSON file in the installation)
- (I don't have much experience with OS X or Swift/Objective C reverse engineering)



Crash Source Identification



The crash occurs on the main thread (thread #1) with the stop reason: `Fatal error: Unexpectedly found nil while implicitly unwrapping an Optional value`. The issue seems to be related to the unwrapping of an optional value without proper checking

for `nil`.

The relevant stack trace line is:

`frame #6: 0×000000107814d1d TurboTax 2020 `static

TurboTax_2020.FDPContingencyHandler.readAndReturnExperimentInConfig() -> Swift.Dictionary<Swift.String, Swift.AnyObject> + 637

This line is within the

`TurboTax_2020.FDPContingencyHandler.readAndReturnExperimentInConfig()`

function, which returns a dictionary. It appears that the crash is due to an implicitly unwrapped optional value being 'nil' when it was expected to have a value. To resolve this issue, it's necessary to find out why the optional value is `nil` and ensure proper handling of optional values within the code. This can be done by using optional binding (if let or guard let) or providing a default value with the nil-coalescing operator (??).



Swift Decompilation





Systematic Study: Answering True/False Questions

From "Pop Quiz! Can a Large Language Model Help With Reverse Engineering?", Pearce et al. (arXiv preprint)

| True/False Question ID | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|------------------------|----------|----------|-----------|------|-------|------|-------|---------|----------|----------|-----------|---------|----------|---------|----------|----------|-----------|------|-------|-------|--------|-------|--------|-------|--------|-------|--------|-------|--------|-------|--------|-----|------|-----|-------|-------|--------|
| Ç | Scenario | Encrypt? | nEncrypt? | XOR? | nXOR? | AES? | nAES? | Delete? | nDelete? | Network? | nNetwork? | Downld? | nDownld? | Upload? | nUpload? | EtcPswd? | nEtcPswd? | MD5? | nMD5? | FIR1? | nFIR1? | FIR2? | nFIR2? | IIR1? | nIIR1? | IIR2? | nIIR2? | PID1? | nPID1? | PID2? | nPID2? | PI? | nPI? | PD? | nPID? | CSum? | nCSum? |
| | (o. src) | 8 | 7 | 2 | 6 | 7 | 4 | 9 | 7 | 10 | 9 | 3 | 4 | 8 | 2 | 7 | 10 | 6 | 4 | 4 | 3 | 2 | 8 | 3 | 7 | 7 | 7 | 2 | 0 | 6 | 9 | 7 | 8 | 3 | 9 | 3 | 7 |
| en | (r. src) | 0 | 1 | 0 | 7 | 6 | 5 | 10 | 7 | 10 | 5 | 2 | 3 | 6 | 2 | 5 | 7 | 2 | 2 | 1 | 6 | 1 | 6 | 2 | 2 | 2 | 4 | 0 | 1 | 6 | 9 | 2 | 8 | 3 | 7 | 0 | 7 |
| delete_listen | -o1 -g | 6 | 3 | 2 | 3 | 8 | 5 | 10 | 8 | 7 | 1 | 8 | 6 | 4 | 3 | 7 | 8 | 2 | 1 | 1 | 0 | 4 | 7 | 7 | 2 | 5 | 2 | 2 | 0 | 9 | 4 | 7 | 8 | 3 | 3 | 7 | 4 |
| dele | -01 | 6 | 6 | 6 | 4 | 6 | 4 | 10 | 8 | 6 | 0 | 5 | 6 | 6 | 2 | 7 | 10 | 4 | 0 | 3 | 3 | 5 | 4 | 2 | 2 | 5 | 6 | 2 | 2 | 8 | 8 | 7 | 6 | 5 | 4 | 6 | 6 |
| | -o1 -s | 3 | 3 | 1 | 7 | 8 | 2 | 9 | 8 | 10 | 1 | 3 | 3 | 5 | 3 | 6 | 9 | 1 | 5 | 0 | 1 | 1 | 5 | 0 | 2 | 2 | 5 | 0 | 1 | 8 | 8 | 6 | 4 | 3 | 7 | 0 | 6 |
| | (o. src) | 6 | 5 | 6 | 7 | 8 | 5 | 9 | 3 | 10 | 5 | 10 | 7 | 10 | 8 | 10 | 10 | 6 | 4 | 0 | 4 | 1 | 3 | 2 | 8 | 1 | 4 | 9 | 10 | 10 | 8 | 0 | 6 | 1 | 5 | 3 | 5 |
| | (r. src) | 2 | 4 | 5 | 8 | 6 | 4 | 6 | 5 | 9 | 9 | 10 | 9 | 8 | 7 | 10 | 7 | 9 | 4 | 1 | 2 | 1 | 4 | 0 | 7 | 0 | 7 | 10 | 9 | 10 | 6 | 1 | 4 | 0 | 7 | 1 | 2 |
| p-bid | -o1 -g | 5 | 1 | 7 | 2 | 9 | 3 | 9 | 2 | 10 | 8 | 8 | 9 | 8 | 9 | 9 | 8 | 5 | 1 | 2 | 3 | 1 | 4 | 4 | 3 | 1 | 4 | 10 | 9 | 10 | 9 | 0 | 6 | 0 | 8 | 4 | 5 |
| | -01 | 4 | 2 | 6 | 5 | 10 | 2 | 9 | 7 | 9 | 8 | 10 | 8 | 8 | 9 | 9 | 8 | 4 | 3 | 0 | 2 | 0 | 3 | 2 | 5 | 0 | 3 | 9 | 10 | 9 | 8 | 0 | 6 | 0 | 6 | 4 | 3 |
| | -o1 -s | 1 | 0 | 2 | 5 | 5 | 1 | 5 | 6 | 9 | 7 | 6 | 8 | 8 | 9 | 7 | 6 | 0 | 1 | 0 | 0 | 0 | 2 | 1 | 1 | 1 | 3 | 10 | 9 | 9 | 7 | 1 | 6 | 1 | 6 | 0 | 4 |

- Wrote small programs and asked Codex (DaVinci-001) true/false questions
- Both about source (with and w/o var rename) and Ghidra-decompiled code
- Result: only ~53% accuracy overall not much better than chance



Emerging Trend: Improvements in Code SecurityA Benchmark Revisited

- Since we published our Copilot benchmark in 2021, GPT-3.5 and GPT-4 came out
- Encouragingly, both got much better at writing secure code!
- As far as I know, there is no public documentation on how they did this:(

DaVinci: 417 insecure, 550 secure, 33 invalid (31.7% valid but insecure)

GPT-3.5: 269 insecure, 722 secure, 9 invalid (20.1% valid but insecure)

GPT-4: 57 insecure, 943 secure, 0 invalid (4.2% valid but insecure)



Emerging Trend: Open, Local Models

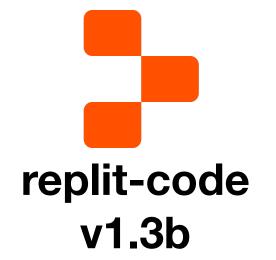












- For a while OpenAl was the only game in town that has changed!
- There are now many high quality, "open" (weights available) models
- Model compression (e.g. quantization) means you can run them on your laptop
- This is great for multiple reasons:
 - Local models can be used in environments where sending your code to MS/OpenAl isn't allowed
 - Local models can be fine-tuned for your specific task, language, or codebase



Emerging Trend: PEFT

Parameter-Efficient Fine Tuning

 Until recently, fine-tuning an LLM on your data required huge amounts of GPU memory and disk space LORA: LOW-RANK ADAPTATION OF LARGE LANGUAGE MODELS

Edward Hu* Yelong Shen* Phillip Wallis Zeyuan Allen-Zhu Yuanzhi Li Shean Wang Lu Wang Weizhu Chen Microsoft Corporation {edwardhu, yeshe, phwallis, zeyuana, yuanzhil, swang, luw, wzchen}@microsoft.com yuanzhil@andrew.cmu.edu (Version 2)

- Recent parameter-efficient fine tuning methods change that
- Techniques like LoRA allow you to tune models faster, with much less memory – and the new weights can be saved as a small adapter
 - Training goes ~25% faster
 - Uses less GPU memory: ~66% reduction
 - Checkpoints: 350 GB -> 35 MB



Conclusions

- I am extremely optimistic about the promise of LLMs in security applications
 - Naïve extrapolation: from 2019→2023, we went from GPT2 to GPT4
 - Open models + advances in fine tuning (PEFT/LoRA) have made it much **cheaper** and **easier** to experiment with LLMs on domain specific data
- Some guesses about what's coming:
 - Vulnerability detection and repair with LLMs
 - Rewriting software in safer languages
 - Reverse engineering of code from multiple languages
 - Automated exploit generation



Conclusions

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Check out the CSAW
LLM Attack
Competition!